OOZEBALL 2015 rules and regulations

The oozeball Committee is responsible for the making of all rules and regulations pertaining to oozeball. Any exception to these rules and regulations shall be at the discretion of a majority vote of the oozeball committee.

OOZEBALL ELIGIBILITY

Any affiliate of Arizona State University shall be deemed eligible to participate in the game if the following requirements are met.

1. Has paid the registration fee.
2. Is in good physical health.
3. All risk and responsibility forms are signed by each member of the team.

SECTION ONE: The Players

1. Each team will consist of 6 to 10 players.
2. Teams may register no more than 10 players.
3. There shall be no more than 6 players on the court at one time.
4. Each player may participate on only one team.
5. All team members must check-in 30 minutes prior to scheduled game time.

SECTION TWO: Clothing

1. Proper attire must be worn for playing mud volleyball.
2. **Shoes must be worn at all times. No open toe sandals will be allowed.**

SECTION THREE: Playing Time/Game Structure

1. Rally scoring will be used.
2. Winner of a single game will be the first team to 21 points.
3. The leading team must win by 2 points.
4. The overall winner will be determined by the 64 team bracket
5. Match will play up to 30 minutes.

SECTION FOUR: General Rules

1. A player may go out of bounds to play a ball. If a player plays a ball that would have been out of bounds, it is considered good.
2. No time-outs will be allowed.
3. A server may hit the ball with one or both hands, open or closed, or the forearms.
4. A ball touching the boundary line is good.
5. If only one player is attempting to block, and in doing so contacts the ball, they are permitted to contact it a second time.

SECTION FIVE: Substitutions

1. The actual substituting shall be made only during a dead ball and without delay. It shall not be made after the referee has signaled for the next serve to begin.
SECTION SIX: Accidents

1. If any accidents occur during the game, the nature of which hinders the normal progress of the game or endangers the safety of the team members, the whistle shall be blown and all activities cease until the injured player is off the court.

SECTION SEVEN: Disqualifications

1. Individuals shall be disqualified from the game if they are under the influence of drugs or alcohol.
2. Team disqualifications shall occur for the following fouls:
   a. Fighting (verbal or physical).
   b. Interference with a referee in the performance of their duties.
   c. Deliberate or flagrant violations of oozeball rules and regulations.
   d. Any activity the oozeball committee finds unsportsman-like.
3. Disqualification shall be at the discretion of the officials, and their decisions shall be final and without appeal.
4. Disqualified persons or teams shall leave the court immediately.
5. Teams will be disqualified if the team is not present at the time which play is going to begin.

SECTION EIGHT: Termination of the Game

1. The officials have the right to temporarily delay or terminate the game if, in their opinion, safety requires such action.
2. The team ahead by two points or more at the time of termination will be considered the winner.

My signature on this form verifies I have read and understand the oozeball 2014 eligibility and rules. No player will be allowed to compete without signing the registration form.

Participant Name and E-mail Address

Student ID (If Applicable)

Oozeball 2015
Saturday, April 4, 2015
8:30 a.m. – 4:00 p.m.
Alpha Drive Oozeball Courts